**Logging using SLF4J**

Exercise 1: Logging Error Messages and Warning Levels

A computer screen shot of a program

AI-generated content may be incorrect.

package com.klu.Slf4jLoggingDemo;

import org.slf4j.Logger;

import org.slf4j.LoggerFactory;

public class LoggingExample {

private static final Logger ***logger*** = LoggerFactory.*getLogger*(LoggingExample.class);

public static void main(String[] args) {

***logger***.error("This is an error message");

***logger***.warn("This is a warning message");

}

}

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